

SHOT CLOCK OPERATION

Official Ringette Canada Rules 2002 - 2005

SHOT ON GOAL – when a team in possession of the ring (last contact or controls the ring) legally propels the ring toward the other team's goal and:

- the ring enters the net,
- the ring contacts a goal post or the cross bar,
- the ring contacts the goalkeeper or Acting Goal Keeper (AGK) within the goal crease,
- the ring contacts the goalkeeper outside the goal crease and that contact prevents the ring from entering the net.

NB. an offensive player who shoots wide of the opponent's net is not a shot on goal. Do not reset the shot clock.

The shot clock shall be started when play is started and stopped when play is stopped.

THE SHOT CLOCK IS RESET TO 30 SECONDS WHEN:

- the team in possession of the ring takes a shot on goal,
 - control of the ring changes from one team to the other. Control of the ring is gained when:
 - a player places the stick into the ring, propels the ring with the stick, or intentionally bats or kicks the ring.
 - A goalkeeper, within the goal crease, prevents the ring from entering the net.
 - The ring comes to rest inside or contacting the goal crease.
- NB. a defensive player who blocks a shot or deflects a pass has not gained control. They must clearly gain control before the clock is reset.**
- a delayed penalty is signalled. (this gives the non-offending team a full 30 seconds in time to pull the goalie and try to score a goal) If additional penalties are signalled – do not reset again,
 - when there is less time remaining in the period than there is on the shot clock. Reset the shot clock and stop it from running down.